

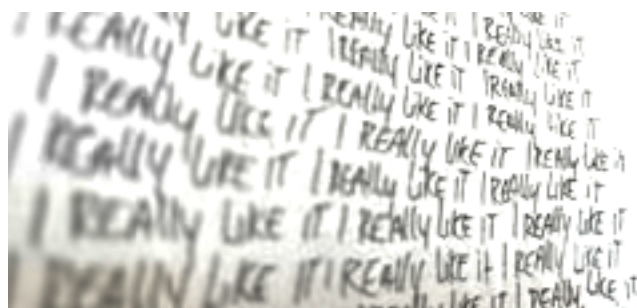
# Maastricht Institute of Arts

*"I had great joy attending the minor on artificial intelligence. I experienced it as a fast paces track with lots of making. Something I was really grateful for... 9/10"*

*"I like that we get to practice rapid prototyping, presenting, and giving and receiving feedback. 9/10"*



Saint Wolfgang and the Devil By Michael Pacher 1483



## An art minor in Artificial Intelligence

Our world runs on data. Every tap, like, or swipe feeds artificial intelligence systems. News is personalized, movie stars are replaced by generated clips, and image-generation has become the go-to tool for political smear campaigns.

And we all participate: we prompt images, rewrite texts, create videos. If our ambitions are wider, we can influence elections, clone voices, or write code to create autonomous drones. These technologies shape (and divide?) our societies, our relationships, and our artistic practices. What is the power, and what are the dangers, of artificial intelligence today.

## Create your own projects!

As AI influences our lives and society, it becomes increasingly relevant (and problematic) for art. More and more artists experiment with machine learning, data-science and smart algorithms. This minor deals with AI and art. What is this Artificial Intelligence everyone is talking about? How do those algorithms work under the bonnet? What challenges and opportunities does AI give artists? And how can you – as an artist, designer, or maker – engage with such techno-scientific topics?

## Thinking with your Hands

In this course, we explore A.I. not as distant theory, but both as a threat to and material for creation. You will make things from day one: playful experiments, quick prototypes, strange artefacts, poetic hacks. The point is simple: we learn by making, we think with our hands. We discover what A.I. means by using it, breaking it, bending it, and reshaping it into art.

What choices is artificial intelligence imposing on us by proposing them gently and counting on our inherent laziness? What is its policy? What strategies is it forcing upon us? In short, what is A.I.'s artistic taste, and how can we take back control?

At the same time, we use A.I. as a mirror to reflect our own natural stupidity. It questions our superiority and creativity. What does it mean to be conscious and intelligent? What responsibilities does this imply?

This course is guided by Casper Wortmann, who has the rather unique quality of combining a background as a performance artist with a master in Artificial Intelligence at the University of Amsterdam. He works with clients as diverse as Dries Verhoeven and Nike. His side kick is Peter Missotten, an Intermedial artist and head of the research group [technologydrivenart.com](http://technologydrivenart.com).

Questions about this minor? Mail [peter.missotten@zuyl.nl](mailto:peter.missotten@zuyl.nl)

# The Artistic Taste of Artificial Intelligence

Periode 3 2026/27

15 FEB 2027 T/M 23 APR 2027 (APPLY BEFORE NOV. 15, 2026 !)

AN INITIATIVE OF THE ARTISTIC RESEARCH GROUPS  
[TECHNOLOGYDRIVENART.ORG](http://TECHNOLOGYDRIVENART.ORG) & [WHATARTKNOWS.NL](http://WHATARTKNOWS.NL)

**iARTS** MSTRCHT **SUBMIT NOW!**

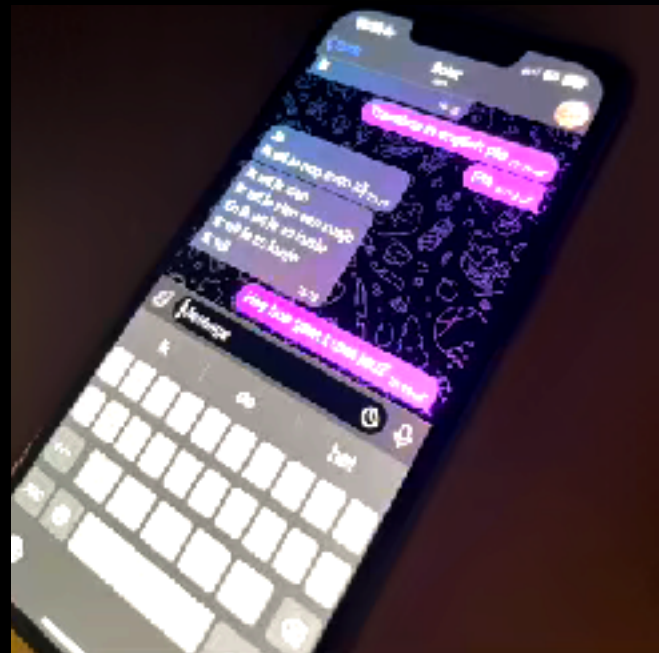
## Practicalities

The minor consists of one module of 10 weeks in period 3.

The study load is 15 ECTS and we expect the student to be available at least 3 days a week.

The minor takes place at the Maastricht Academy of Art. We accept a maximum of 12 participants: so be quick!

Teaching team: Casper Wortmann, Peter Missotten and guests.



## Submit NOW!

Are you curious about the artistic possibilities and/or dangers of artificial intelligence?

Do you wonder how to link your practice as an artist to AI?

And do you have the guts to engage in artistic research on unfamiliar - and frankly quite agonising - terrain?

Then join this exciting course!

- \* Introduction to the world of Artificial Intelligence
- \* introduction to the mathematical background of Artificial Intelligence
- \* introduction to the social and ethical issues surrounding the use of Artificial Intelligence
- \* you learn to develop new unexpected or quirky applications of Artificial Intelligence through practical artistic research in the subject matter
- \* you learn to develop critical and/or playful concepts around Artificial Intelligence
- \* you learn to elaborate your own project into a working (art) object or concept
- \* you learn to place your own work within the contemporary arts landscape
- \* you will independently visit relevant exhibitions and/or festivals and performances
- \* you will develop as an enterprising artist or designer, including a presentation of your work in a public exhibition



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